**Software Engineering Assignment 2 Interview Questions**

Interviewer: Carl Archemetre

Interviewee: Benjamin Pinkley

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Describe our product?

**What’s is you highest level of education?**

* Current graduate, completed undergrad

**A little bit of background about yourself? Interest? Etc…**

* Reading, writing, going out into nature, hikes, makes short films and likes to golf

**How proficient are you with using computers?**

* Proficient in using computers, can figure out most things

**What are your everyday use of technology?**

* Aside from phone and regular use of laptop, different video games, DaVinci Resolve, Minitab for statistics.

**Do you like using technologies? Would you prefer a web or mobile version of this application?**

* Most of his web browsing happens on the phone, sees software/technology as vital to 21st century life.

**Are you a fan of sports/football?**

* Was an avid supporter of his college football team as an undergrad, his interest in the sport waned once he left school.

**Would playing fantasy sports supplement/augment your fandom?**

* The use of this app would definitely lead him back to watching football

**Have you played any form of fantasy sports?**

* Haven’t played any fantasy sports but would gladly accept an invitation but wouldn’t actively look to create or join a league.

**If not, is that something that would interest you?**

* Would be of interest but wouldn’t actively pursue it.

**What features would draw you to this product?**

* Suggested an FAQ, to answer common questions

**Any features that you would like? (e.g. tutorial for beginners)**

* tutorial of user interaction with the application, in software messaging to communicate with other users, simulation of a game/season (as part of tutorial?). My suggestion is to have headlines/sores tickers and other implementations that can draw the user back the actual sports itself.